

# POGIL in Computer Science II: An Update

http://cspogil.org

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### Background

In Spring 2011, the authors received a 3 year **NSF TUES grant** to develop, validate, & disseminate sets of POGIL activities for CS; and next, to foster a POGIL community within CS.

### Key components include:

- Activities developed & piloted by CS faculty with POGIL experience.
- Reviewed by 2 chemistry faculty with extensive POGIL experience.
- Reviewed & tested by CS faculty with POGIL workshop training.
- Consulting from assessment expert.
- Dissemination via workshops, etc.

Table 1: Project Timeline (PA=POGIL activity)

lable i. Project innenne (PA-POOIL activity)			
When	Pl & co-Pls	CS Collaborators	
2011	plan assessment	POGIL training	
Summer	create/refine PAs	review PAs	
2011-12	pilot/refine PAs	review/pilot PAs	
Year	show: talks	eval (baseline)	
2012	create/refine PAs	POGIL training	
Summer		review/refine PAs	
2012-13	refine PAs	eval (baseline	
Year	push: workshops	& treatment)	
2013	create/refine PAs	create/refine PAs	
Summer			
2013-14	refine PAs	eval (treatment)	
Year	push: talks	pilot/refine PAs	
	& workshops		

#### Status

To date, we have drafted, piloted, & revised POGIL activities for:

#### Programming

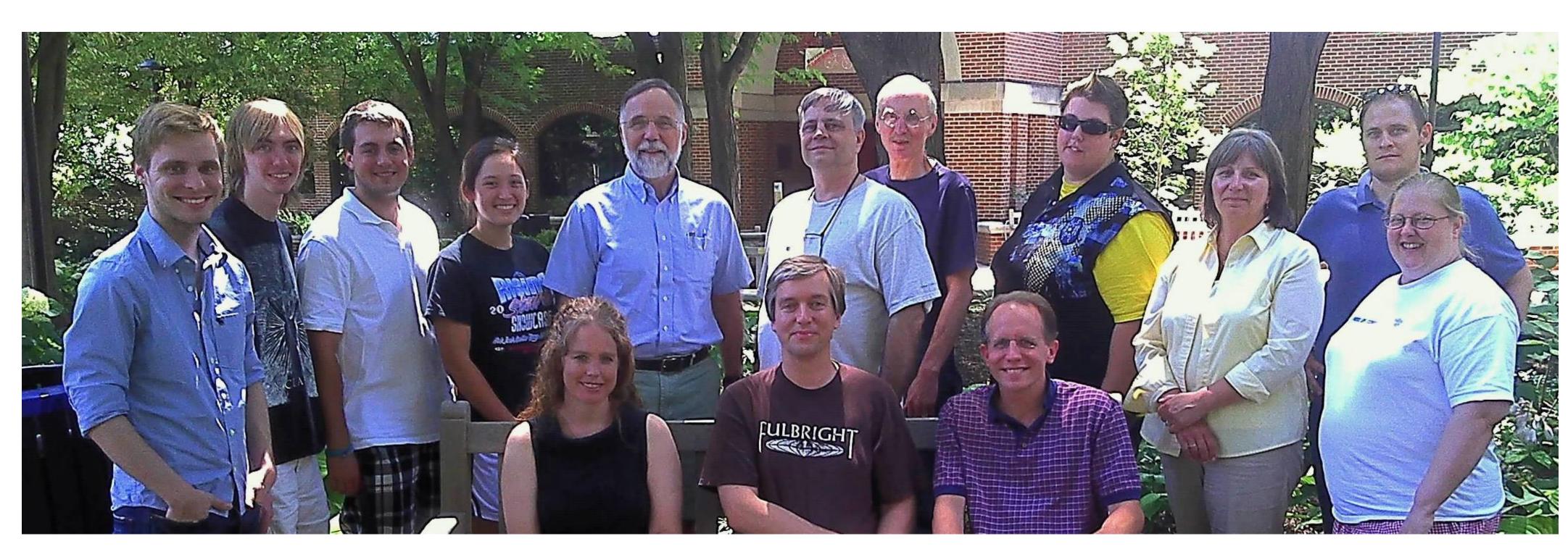
- 1. Unit Testing (JUnit)
- 2. Error Handling & Exceptions
- 3. File Input & Output
- 4. Object-Oriented Design
- 5. Object-Oriented Inheritance

### Data Structures & Algorithms

- 6. Searching (linear & binary)
- 7. Queues
- 8. Stacks
- 9. Linked Lists
- 10. Maps & Hash Tables
- 11. Sorting (mergesort & quicksort)
- 12. Bioinformatic Sequence Analysis

### Software Engineering

- 13. Teams & Roles (introductory)
- 14. Software Life Cycles
- 15. Risk Management
- 16. Scheduling (PERT, critical path)
- 17. UML Analysis Diagrams
- 18. UML Design Diagrams
- 19. Task Tracking
- 20. Version Control



#### Collaborators

- 5 CS faculty
- 2 CS teachers (high school)
- 5 CS undergraduate
- 6 CS faculty across southern India

#### Education & Outreach

t=talk, w=workshop/tutorial

- T4E'12. Hyderabad, India (t, w)
- CS&IT'12. Irvine. (w)
- ASEE'12, San Antonio. (t)
- SIGCSE'12. Raleigh. (t, w)
- CCSCE'10. Juniata Coll. (w)
- CCSCNE'11 WNE Univ. (w)
- NCIIA'12, San Francisco. (t)
- 5 lectures & workshops. Kochi, Trivandrum, Hyderabad, India.
- Project kickoff. Muhlenberg Coll.

Table 2: Project Assessment

Goal: Enhance		Assessed using	
	Learning	Grade distributions.	
	outcomes.	Qualitative assessment	
ts		of some assignments.	
Students	Affective	Current (e.g. SIR-II),	
tuc	outcomes.	existing (e.g. TDS),	
S		& custom instruments.	
	Recruiting	Course enrollments	
	& retention.	& major/minor counts.	
	Quality of PAs.	Activity reports,	
>		peer review, interviews.	
Faculty	Affective	Reflection,	
Fac	outcomes.	interviews.	
S	Tech (FOSS)	Activity reports,	
3	to support PAs.	peer review, interviews.	
PIs	λιμονορος	λ alianila a sana and a	
	Awareness	Activity reports,	
<b>d</b>	(talks/papers/	interviews.	
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#### Conclusions

POGIL fits CS well, since CS students must master fundamental concepts; learn to work in teams; and learn how to learn new theories & tools.

POGIL in CS presents opportunities:

- Explore new topics(s) & discipline(s).
- Explore concepts & techniques that span disciplinary boundaries.
- Produce tools for the broader POGIL community.

POGIL in CS also presents challenges:

- Few activities, emerging community.
- Content changes & evolves quickly so developing activities is difficult.
- Curricula vary widely intro courses use varied approaches & languages, making reuse difficult.

Future plans include more activities, and fostering a broader community of educators in CS & other areas.

## Acknowledgements

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